

## WHAT IS ‘HELLHOUND’ ALL ABOUT?

Nick Van Helsing’s story is about *redemption*. As a former KGB assassin, Nick has killed many, and after his affair with the Defense Minister’s wife he is targeted for execution. Bitten by a werewolf after escaping his death sentence, Nick seeks to cleanse his past sins by seeking out his ancestor’s legacy. Abraham Van Helsing, the notorious vampire hunter who slew Dracula, is his Great Grandfather. Taking up the family business is Nick’s penance.

The question is, can an assassin cursed as a werewolf wield holy weapons against these demonic beings? Will his faith be strong enough to conquer the sinister Order of Dracula, a modern blood cult determined to bring about the downfall of civilization through a combination of vampirism and hedonism? There IS one unique quality about Nick’s lycanthropy. As a werewolf, *he can think like a man*. This rare species of Wolf Man is known as a **HELLHOUND**.

## MARKETING CONSIDERATIONS

The ‘Hellhound’ Property is currently being developed as screenplay and a comic book, though it is also perfectly suited for a Video Game. ‘Hellhound’ is poised to benefit from the current Fantasy Renaissance initiated by the success of the ‘Lord of the Rings’ trilogy and the ‘X-Men’ franchise, among others. The upcoming Stephen Sommers’ film ‘Van Helsing’ starring Hugh Jackman brings the famous vampire hunter into the public consciousness. Set in the 19<sup>th</sup> Century, ‘Van Helsing’ perfectly sets the stage for a modern day sequel to the Dracula legend with the vampire hunter as the lead. That film is **HELLHOUND**.